

Angmering Cluster School Sport



ANGMERING CLUSTER RULES: Dodgeball

MEMBER OF STAFF IN CHARGE: P. Gwynn /

VENUE: The Angmering School

DATE & TIME:

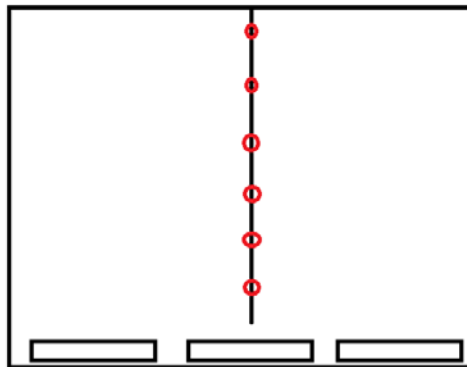
AGE GROUP:

NUMBER OF CHILDREN PER TEAM: 10 (minimum 4 girls).

Rules:

All 10 players must line up touch their wall with one hand.

Each team will have a bench adjacent to their wall where players who are out are required to sit in the order in which they have been eliminated.



- Teams begin by touching end wall with hand.
- Balls are placed on cones on centre line.
- On command "DODGE" teams collect balls and THROW at opposition players trying to hit them below head height.
- If the ball hits the floor or any wall before it touches anyone from the opposition it is "dead" and cannot get anybody out.
 - Players are out if ball hits them below shoulder height before it has hit the floor.
 - If a player tries to catch the ball and drops it (and it hits the floor) they are out.
 - "Out Players" have to sit on their bench in the order they were out.

OUT:

- If a player touches more than 1 ball at a time.
- If a player is hit by a ball below shoulder height and it subsequently touches the floor.
- If a player throws a ball that is caught by the other team.

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- They touch the floor in the other team's half.
- If a team takes longer than 15 seconds to return a ball into the opponents half the referees will eliminate a player of their choice.
- If any player or coach dissents a referee's decision that player will be eliminated.
- Players cannot be eliminated if the ball hits them above the shoulder.

IN AGAIN (in the strict order they sat down on the bench):

- If one of their own team catches a ball from the other team, the player SAT nearest the corner of their own wall may return into the game.

Matches will last a specified length of time.

If a team eliminates all the opposition players they win the game.

If players are still in the game when time has elapsed, the team with most players is the winner.

Teams get 4 points for a win, 2 points for a draw and 1 point for a loss.

Matches will be played in a round robin format.

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Tournament Order of Play

	TEAM	Points	+	-	Olympic Mark $\times/3$
1					
2					
3					
4					
5					
6					
7					
8					

	8 teams	7 Teams	6 Teams	5 Teams	4 Teams
1	6-8	2-3	1-2	1-4	1-3
2	2-3	4-7	3-4	2-3	2-4
3	1-5	1-5	5-6	4-5	1-4
4	4-7	4-6	1-3	1-3	2-3
5	2-8	1-2	2-5	2-5	1-2
6	3-6	3-5	4-6	3-4	3-4
7	4-5	6-7	1-5	1-2	
8	1-7	2-5	3-6	3-5	
9	3-8	1-3	2-4	2-4	
10	1-3	4-5	1-6	1-5	
11	2-5	2-6	4-5		
12	6-7	1-7	2-3		
13	1-8	3-4	1-4		
14	2-7	5-6	2-6		
15	3-4	2-7	3-5		
16	5-6	1-4			
17	1-2	3-6			
18	7-8	5-7			
19	4-6	2-4			
20	5-8	1-6			
21	3-7	3-7			
22	2-4				
23	1-6				
24	3-5				
25	1-4				
26	2-6				
27	5-7				
28	4-8				

Please return to Olympic Results Centre as soon as whole competition has been completed. Thank you